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## CHAPTER 5

# *Analog Transmission*

## *Solutions to Odd-Numbered Review Questions and Exercises*

### Review Questions

1. Normally, *analog transmission* refers to the transmission of analog signals using a band-pass channel. Baseband digital or analog signals are converted to a complex analog signal with a range of frequencies suitable for the channel.
3. The process of changing one of the characteristics of an analog signal based on the information in digital data is called *digital-to-analog conversion*. It is also called modulation of a digital signal. The baseband digital signal representing the digital data modulates the carrier to create a broadband analog signal.
5. We can say that the most susceptible technique is *ASK* because the amplitude is more affected by noise than the phase or frequency.
7. The two components of a signal are called *I* and *Q*. The I component, called in-phase, is shown on the horizontal axis; the Q component, called quadrature, is shown on the vertical axis.
9.
  - a. AM changes the *amplitude* of the carrier
  - b. FM changes the *frequency* of the carrier
  - c. PM changes the *phase* of the carrier

### Exercises

11. We use the formula  $S = (1/r) \times N$ , but first we need to calculate the value of r for each case.

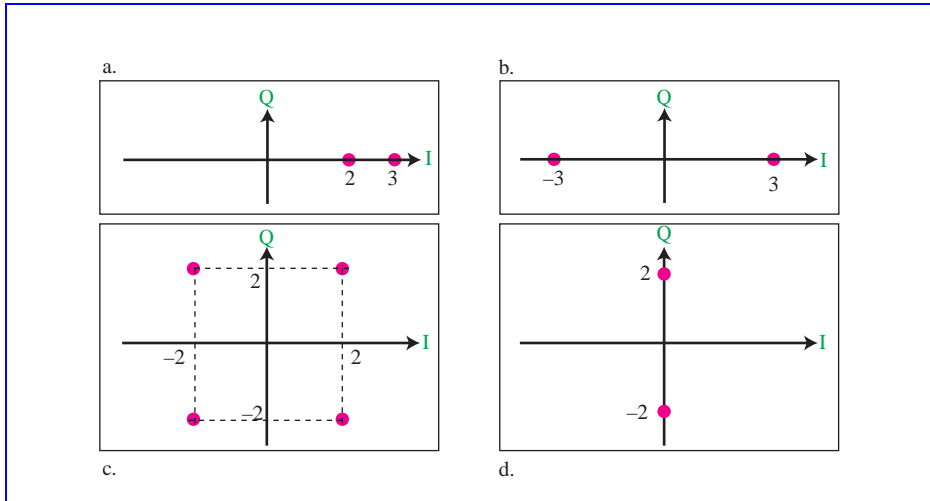
a. $r = \log_2 2$	= 1	→	$S = (1/1) \times (2000 \text{ bps})$	= <b>2000 baud</b>
b. $r = \log_2 2$	= 1	→	$S = (1/1) \times (4000 \text{ bps})$	= <b>4000 baud</b>
c. $r = \log_2 4$	= 2	→	$S = (1/2) \times (6000 \text{ bps})$	= <b>3000 baud</b>
d. $r = \log_2 64$	= 6	→	$S = (1/6) \times (36,000 \text{ bps})$	= <b>6000 baud</b>

13. We use the formula  $r = \log_2 L$  to calculate the value of r for each case.

- a.  $\log_2 4 = 2$
- b.  $\log_2 8 = 3$
- c.  $\log_2 4 = 2$
- d.  $\log_2 128 = 7$

15. See Figure 5.1

**Figure 5.1** Solution to Exercise 15



- a. This is ASK. There are two peak amplitudes both with the same phase (0 degrees). The values of the peak amplitudes are  $A_1 = 2$  (the distance between the first dot and the origin) and  $A_2 = 3$  (the distance between the second dot and the origin).
  - b. This is BPSK. There is only one peak amplitude (3). The distance between each dot and the origin is 3. However, we have two phases, 0 and 180 degrees.
  - c. This can be either QPSK (one amplitude, four phases) or 4-QAM (one amplitude and four phases). The amplitude is the distance between a point and the origin, which is  $(2^2 + 2^2)^{1/2} = 2.83$ .
  - d. This is also BPSK. The peak amplitude is 2, but this time the phases are 90 and 270 degrees.
17. We use the formula  $B = (1 + d) \times (1/r) \times N$ , but first we need to calculate the value of r for each case.

- a.  $r = 1 \rightarrow B = (1 + 1) \times (1/1) \times (4000 \text{ bps}) = 8000 \text{ Hz}$
- b.  $r = 1 \rightarrow B = (1 + 1) \times (1/1) \times (4000 \text{ bps}) + 4 \text{ KHz} = 8000 \text{ Hz}$
- c.  $r = 2 \rightarrow B = (1 + 1) \times (1/2) \times (4000 \text{ bps}) = 2000 \text{ Hz}$
- d.  $r = 4 \rightarrow B = (1 + 1) \times (1/4) \times (4000 \text{ bps}) = 1000 \text{ Hz}$

19.

First, we calculate the bandwidth for each channel =  $(1 \text{ MHz}) / 10 = 100 \text{ KHz}$ . We then find the value of  $r$  for each channel:

$$B = (1 + d) \times (1/r) \times (N) \rightarrow r = N / B \rightarrow r = (1 \text{ Mbps}/100 \text{ KHz}) = 10$$

We can then calculate the number of levels:  $L = 2^r = 2^{10} = \mathbf{1024}$ . This means that that we need a **1024-QAM** technique to achieve this data rate.

21.

$$\begin{aligned} \text{a. } B_{\text{AM}} &= 2 \times B = 2 \times 5 && = \mathbf{10 \text{ KHz}} \\ \text{b. } B_{\text{FM}} &= 2 \times (1 + \beta) \times B = 2 \times (1 + 5) \times 5 && = \mathbf{60 \text{ KHz}} \\ \text{c. } B_{\text{PM}} &= 2 \times (1 + \beta) \times B = 2 \times (1 + 1) \times 5 && = \mathbf{20 \text{ KHz}} \end{aligned}$$

